***SUCCESS STORY***

User Guide

Under the Jal Shakti Abhiyaan, the government of India is looking for architects that could come up with effective solutions to build either a water harvesting system or a water pollution treatment system.

You are an aspiring architect looking for an opportunity to make your mark. You manage to reach the final round of the selection process where you only have 1 contender left. The selection board asks you to toss and decide who will play what role.

After getting the role, you must answer questions that are being raised to test your general awareness and for the board to test your ability.

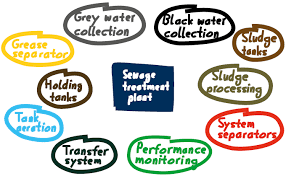
For each correct answer you receive a blueprint of the system that you are to make. You must collect all the blueprints and create the system before your opponent to secure you position in the government’s plan.

**Summary:**

1. The game is played between two players who roll the dice turn by turn and answer the questions to obtain puzzle pieces to win the game.
2. The objective of the game is to complete your puzzle before the other player by correctly answering all the questions that you get.

**Game Components:**

1. Puzzles : There are two different puzzles in the game and each player is assigned one to solve.
2. Question Cards : Coloured cards that are colour coded Red and Blue that have questions on them and an ID.
3. Answer Cards : Cards that have all the answers marked with their respective question IDs for identification.
4. Dice
5. 1 Token for each player



**RULES:**

1. To win the game, the player either has to complete the puzzle before other player does or have more number of connected pieces than the other player if no player is able to complete the whole puzzle.
2. To start, each player shall choose a card from 2 unknown cards which will assign them their puzzles as Player 1 and Player 2.
3. Each player roles the dice turn by turn and answer the question corresponding to the coloured block they turned up on by choosing any question card of that colour from the deck.
4. The other player has to check whether the answer given is correct or not by looking up the ID given at the top corner of each card and taking the answer card with the same ID and checking the answer from it.
5. Correct answer gets the player a piece of the puzzle while an incorrect answer removes one piece of that puzzle from the game entirely.
6. However, if a player manages to land exactly on the final (topmost) block, a huge bonus of 3 cards will be awarded to that player. If a player is not able to reach the final block, he/she can stay at their current place to try to get 3 cards or can restart in continuation from the beginning to answer remaining questions as per the tiles.
7. Upon attempting each question, the question card shall be removed from the active deck.
8. When one coloured question cards run out, the corresponding coloured tile has no effect.
9. After reaching final block the players continue from starting block.

The game ends when a player solves the puzzle or all the questions get attempted.

